## **DX6R RaceWare Update Instructions**

The following steps describe the process that is necessary to update the RaceWare application to the latest version loaded on the Google Play Store.

Note: These instructions are only necessary for Users running version 1.0.5.1 or newer of RaceWare.

## Saving Models:

One of the steps later in the process will be to delete the v1.0.5.1 of RaceWare prior to downloading v1.1.7 from the Play Store. Doing so will delete any models that you have created. In order to preserve these models, you will need to export your models to the SD card prior to deleting v1.0.5.1.

There is a known issue with v1.0.5.1 and previous versions where exporting a model that is not the currently active model does not export properly. So, please use the following steps for each model that you want to export

- 1. Select the Models setup screen by clicking on the model image in the upper right corner of RaceWare.
- 2. Locate the model you wish to export
  - a. If the model is listed as "Equipped" continue with step 5.
- 3. If the model is not "Equipped", click on the "Activate" button.
  - a. NOTE: This step is very important in order for the model to export properly.
- 4. If you Activated the model in step 3, Select the model image in the upper left to return to the Models setup and locate the model you wish to export
- 5. Select the "Edit" button on the desired model.
- 6. Select the "Export to SD" button
  - a. The very first time you export a model, it will ask you to select the SD card and grant permission for the application to store models there.

# Updating RaceWare:

Once you have exported your models, use the following steps to update to the latest version of the RaceWare application. This process will only be required once. All future updates will be installed through the normal Play Store process.

- 1. Delete the current version of RaceWare
  - a. On the Home screen, press circle that has 6 dots in it (APP Drawer)
  - b. Locate the RaceWare icon
  - c. Press and hold the RaceWare icon, then drag it to the Trash Can icon with the Uninstall label at the top left of the screen.
  - d. Select OK on the dialog asking if you wish to Uninstall the application.
- 2. Download new version of RaceWare
  - a. Ensure that Wi-Fi is turned on and that the radio connected to the internet.
  - b. Open the Play Store application

- c. Search for DX6R RaceWare
- d. Select the DX6R RaceWare item.
- e. Click on the Install button.
- 3. Run the new version of RaceWare
  - a. Note: The first time you launch the new RaceWare application it will perform a one-time update of the internal CP firmware.
  - b. You will need to go through the initial Model Setup screen again. Once you go through that, you will be able to import any models that you save earlier.

## **Restoring Models:**

The following steps can be used to import a saved model.

- 1. Select the Models setup screen by clicking on the model image in the upper right corner of RaceWare.
- 2. Click on the "Import From SD" button
- 3. Select the desired model from the list presented.

## Known Issues:

Occasionally, due to permission issues v1.1.7 might store models in a different location than where v1.0.5.1 saved them. If in step 3 above, the list is empty, you can use the following steps to recover the saved models. NOTE: These instructions assume some comfort level in navigating the Radio. They are not necessarily targeted for a novice user.

- 1. Follow steps described above for exporting a model to export a model. It doesn't really matter what model you export, we are just trying to determine where v1.1.7 is going to save it.
- 2. Use ES File Explorer to search through the SD card to locate the model file that was just exported. Note: Model files are named using the .mjson.txt extension.
- 3. Once the newly exported model is located. Use ES File Explorer to locate any model files stored by the previous version of RaceWare and copy them to the location of the newly exported model.
- 4. Try importing a model again and the copied models will now be in the list.